

## Core Overview

The Avalon® streaming (Avalon-ST) channel multiplexer core receives data from a number of input interfaces and multiplexes the data into a single output interface, using the optional channel signal to indicate which input the output data is from. The Avalon-ST channel demultiplexer core receives data from a channelized input interface and drives that data to multiple output interfaces, where the output interface is selected by the input channel signal.

The multiplexer and demultiplexer can transfer data between interfaces on cores that support the unidirectional flow of data. The multiplexer and demultiplexer allow you to create multiplexed or de-multiplexer datapaths without having to write custom HDL code to perform these functions. The multiplexer includes a round-robin scheduler. Both cores are SOPC Builder-ready and integrate easily into any SOPC Builder-generated system. This chapter contains the following sections:

- “Multiplexer” on page 17–2
- “Demultiplexer” on page 17–4
- “Device Support” on page 17–6
- “Hardware Simulation Considerations” on page 17–6
- “Software Programming Model” on page 17–6

## Resource Usage and Performance

Resource utilization for the cores depends upon the number of input and output interfaces, the width of the datapath and whether the streaming data uses the optional packet protocol. For the multiplexer, the parameterization of the scheduler also effects resource utilization. Table 17–1 provides estimated resource utilization for eleven different configurations of the multiplexer.

**Table 17–1.** Multiplexer Estimated Resource Usage and Performance (Part 1 of 2)

No. of Inputs	Data Width	Scheduling Size (Cycles)	Stratix® II and Stratix II GX (Approximate LEs)		Cyclone® II		Stratix	
			f <sub>MAX</sub> (MHz)	ALM Count	f <sub>MAX</sub> (MHz)	Logic Cells	f <sub>MAX</sub> (MHz)	Logic Cells
2	Y	1	500	31	420	63	422	80
2	Y	2	500	36	417	60	422	58
2	Y	32	451	43	364	68	360	49
8	Y	2	401	150	257	233	228	298
8	Y	32	356	151	219	207	211	123
16	Y	2	262	333	174	533	170	284
16	Y	32	310	337	161	471	157	277
2	N	1	500	23	400	48	422	52

**Table 17-1.** Multiplexer Estimated Resource Usage and Performance (Part 2 of 2)

No. of Inputs	Data Width	Scheduling Size (Cycles)	Stratix® II and Stratix II GX (Approximate LEs)		Cyclone® II		Stratix	
			f <sub>MAX</sub> (MHz)	ALM Count	f <sub>MAX</sub> (MHz)	Logic Cells	f <sub>MAX</sub> (MHz)	Logic Cells
2	N	9	500	30	420	52	422	56
11	N	9	292	275	197	397	182	287
16	N	9	262	295	182	441	179	224

Table 17-2 provides estimated resource utilization for six different configurations of the demultiplexer. The core operating frequency varies with the device, the number of interfaces and the size of the datapath.

**Table 17-2.** Demultiplexer Estimated Resource Usage

No. of Inputs	Data Width (Symbols per Beat)	Stratix II (Approximate LEs)		Cyclone II		Stratix II GX (Approximate LEs)	
		f <sub>MAX</sub> (MHz)	ALM Count	f <sub>MAX</sub> (MHz)	Logic Cells	f <sub>MAX</sub> (MHz)	Logic Cells
2	1	500	53	400	61	399	44
15	1	349	171	235	296	227	273
16	1	363	171	233	294	231	290
2	2	500	85	392	97	381	71
15	2	352	247	213	450	210	417
16	2	328	280	218	451	222	443

## Multiplexer

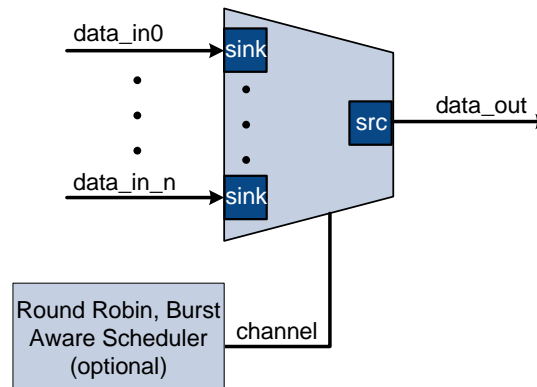
This section describes the hardware structure and functionality of the multiplexer component.

### Functional Description

The Avalon-ST multiplexer takes data from a number of input data interfaces, and multiplexes the data onto a single output interface. The multiplexer includes a simple, round-robin scheduler that selects from the next input interface that has data. Each input interface has the same width as the output interface, so that all other input interfaces are backpressured when the multiplexer is carrying data from a different input interface.

The multiplexer includes an optional `channel` signal that enables each input interface to carry channelized data. When the `channel` signal is present on input interfaces, the multiplexer adds  $\log_2(\text{num\_input\_interfaces})$  bits to make the output channel signal, such that the output channel signal has all of the bits of the input channel plus the bits required to indicate which input interface each cycle of data is from. These bits are appended to either the most or least significant bits of the output `channel` signal as specified in the SOPC Builder MegaWizard™ interface.

Figure 17-1. Multiplexer



The internal scheduler considers one input interface at a time, selecting it for transfer. Once an input interface has been selected, data from that input interface is sent until one of the following scenarios occurs:

- The specified number of cycles have elapsed.
- The input interface has no more data to send and `valid` is deasserted on a ready cycle.
- When packets are supported, `endofpacket` is asserted.

### Input Interfaces

Each input interface is an Avalon-ST data interface that optionally supports packets. The input interfaces are identical; they have the same symbol and data widths, error widths, and channel widths.

### Output Interface

The output interface carries the multiplexed data stream with data from all of the inputs. The symbol, data, and error widths are the same as the input interfaces. The width of the `channel` signal is the same as the input interfaces, with the addition of the bits needed to indicate the input each datum was from.

## Instantiating the Multiplexer in SOPC Builder

Use the MegaWizard interface for the multiplexer core in SOPC Builder to specify the core configuration. The following sections list the available options in the MegaWizard interface.

### Functional Parameters

You can configure the following options for the multiplexer:

- **Number of Input Ports**—The number of input interfaces that the multiplexer supports. Valid values are 2–16.
- **Scheduling Size (Cycles)**—The number of cycles that are sent from a single channel before changing to the next channel.

- **Use Packet Scheduling**—When this option is on, the multiplexer only switches the selected input interface on packet boundaries. Hence, packets on the output interface are not interleaved.
- **Use high bits to indicate source port**—When this option is on, the high bits of the output channel signal are used to indicate the input interface that the data came from. For example, if the input interfaces have 4-bit channel signals, and the multiplexer has 4 input interfaces, the output interface has a 6-bit channel signal. If this parameter is true, bits [5:4] of the output channel signal indicate the input interface the data is from, and bits [3:0] are the channel bits that were presented at the input interface.

### Output Interface

You can configure the following options for the output interface:

- **Data Bits Per Symbol**—The number of bits per symbol for the input and output interfaces. Valid values are 1–32 bits.
- **Data Symbols Per Beat**—The number of symbols (words) that are transferred per beat (transfer). Valid values are 1–32.
- **Include Packet Support**—Indicates whether or not packet transfers are supported. Packet support includes the `startofpacket`, `endofpacket`, and `empty` signals.
- **Channel Signal Width (bits)**—The number of bits used for the `channel` signal for input interfaces. A value of 0 indicates that input interfaces do not have channels. A value of 4 indicates that up to 16 channels share the same input interface. The input channel can have a width between 0–31 bits. A value of 0 means that the optional `channel` signal is not used.
- **Error Signal Width (bits)**—The width of the `error` signal for input and output interfaces. A value of 0 means the `error` signal is not used.

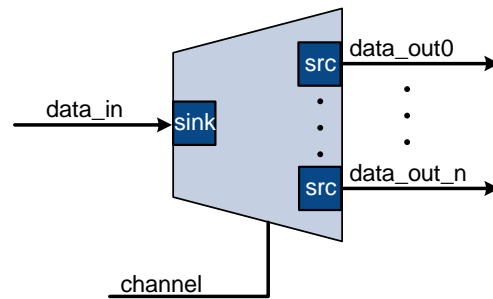
## Demultiplexer

This section describes the hardware structure and functionality of the demultiplexer component.

### Functional Description

That Avalon-ST demultiplexer takes data from a channelized input data interface and provides that data to multiple output interfaces, where the output interface selected for a particular transfer is specified by the input `channel` signal. The data is delivered to the output interfaces in the same order it was received at the input interface, regardless of the value of `channel`, `packet`, `frame`, or any other signal. Each of the output interfaces has the same width as the input interface, so each output interface is idle when the demultiplexer is driving data to a different output interface. The demultiplexer uses  $\log_2(\text{num\_output\_interfaces})$  bits of the `channel` signal to select the output to which to forward the data; the remainder of the channel bits are forwarded to the appropriate output interface unchanged.

**Figure 17-2.** Demultiplexer



### Input Interface

Each input interface is an Avalon-ST data interface that optionally supports packets.

### Output Interfaces

Each output interface carries data from a subset of channels from the input interface. Each output interface is identical; all have the same symbol and data widths, error widths, and channel widths. The symbol, data, and error widths are the same as the input interface. The width of the channel signal is the same as the input interface, without the bits that were used to select the output interface.

## Instantiating the Demultiplexer in SOPC Builder

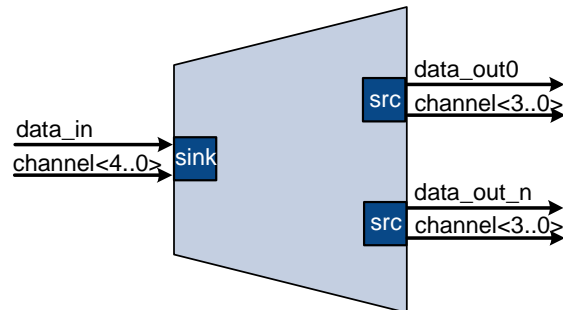
Use the MegaWizard Interface for the demultiplexer core in SOPC Builder to specify the core configuration. The following sections list the available options in the MegaWizard Interface.

### Functional Parameters

You can configure the following options for the demultiplexer as a whole:

- **Number of Output Ports**—The number of output interfaces that the multiplexer supports. Valid values are 2–16.
- **High channel bits select output**—When this option is on, the high bits of the input channel signal are used by the de-multiplexing function and the low order bits are passed to the output. When this option is off, the low order bits are used and the high order bits are passed through.

The following example illustrates the significance of the location of these signals. In [Figure 17-3](#) there is one input interface and two output interfaces. If the low-order bits of the channel signal select the output interfaces, the even channels go to channel 0 and the odd channels go to channel 1. If the high-order bits of the channel signal select the output interface, channels 0–7 go to channel 0 and channels 8–15 go to channel 1.

**Figure 17-3.** Select Bits for Demultiplexer

### Input Interface

You can configure the following options for the input interface:

- **Data Bits Per Symbol**—The number of bits per symbol for the input and output interfaces. Valid values are 1 to 32 bits.
- **Data Symbols Per Beat**—The number of symbols (words) that are transferred per beat (transfer). Valid values are 1 to 32.
- **Include Packet Support**—Indicates whether or not packet transfers are supported. Packet support includes the `startofpacket`, `endofpacket`, and `empty` signals.
- **Channel Signal Width (bits)**—The number of bits used for the `channel` signal for output interfaces. A value of 0 means that output interfaces do not use the optional `channel` signal.
- **Error Signal Width (bits)**—The width of the `error` signal for input and output interfaces. A value of 0 means the `error` signal is not used.

## Device Support

The Avalon Streaming Channel Multiplexer and Demultiplexer cores support all Altera device families.

## Hardware Simulation Considerations

The multiplexer and demultiplexer components do not provide a simulation testbench for simulating a stand-alone instance of the component. However, you can use the standard SOPC Builder simulation flow to simulate the component design files inside an SOPC Builder system.

## Software Programming Model

The multiplexer and demultiplexer components do not have any user-visible control or status registers. Therefore, software cannot control or configure any aspect of the multiplexer or de-multiplexer at run-time. The components cannot generate interrupts.

## Document Revision History

Table 17-3 shows the revision history for this chapter.

**Table 17-3.** Document Revision History

<b>Date and Document Version</b>	<b>Changes Made</b>	<b>Summary of Changes</b>
November 2009 v9.1.0	No change from previous release.	—
March 2009 v9.0.0	No change from previous release.	—
November 2008 v8.1.0	Changed to 8-1/2 x 11 page size. Added parameter <b>Include Packet Support</b> .	—
May 2008 v8.0.0	No change from previous release.	—



For previous versions of the *Quartus II Handbook*, refer to the [Quartus II Handbook Archive](#).

